

# Package: lubrilog (via r-universe)

November 6, 2024

**Title** Get Insights on 'lubridate' Operations

**Version** 1.1.0

**Description** Provides a set of tools designed to enhance transparency and understanding of date-time manipulation functions from the 'lubridate' package. It provides detailed feedback about the operations performed by 'lubridate' functions, allowing users to better comprehend and debug their code. These insights serve as both a learning tool for newcomers and a debugging aid for programmers working with date-time data.

**License** GPL (>= 3)

**Encoding** UTF-8

**Roxygen** list(markdown = TRUE)

**RoxygenNote** 7.3.2

**Depends** R (>= 2.10)

**LazyData** true

**Imports** cli, lubridate

**Suggests** testthat (>= 3.0.0)

**Config/testthat/edition** 3

**URL** <https://github.com/arrismo/lubrilog>

**Repository** <https://arrismo.r-universe.dev>

**RemoteUrl** <https://github.com/arrismo/lubrilog>

**RemoteRef** HEAD

**RemoteSha** 72a3f1e8b10a6bddeaba5dd7380ca85759a63210

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dmy *Wrapper function around lubridate::dmy that gives feedback about parsed variable*

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### Description

Wrapper function around lubridate::dmy that gives feedback about parsed variable

### Usage

```
dmy(.data, ...)
```

### Arguments

.data            see [dmy](#)  
 ...             see [dmy](#)

### Value

see [dmy](#)

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games *Steam Games data*

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### Description

A subset of data from steam game data

### Usage

```
games
```

### Format

#### 'games':

A data frame with 13,357 rows and 7 columns:

**id** Game ID

**name** Game Name

**release\_date** Data the game was released

**platform\_windows** Boolean Variable indicating if the game can be played on windows os

**platform\_linux** Boolean Variable indicating if the game can be played on linux

**platform\_mac** Boolean Variable indicating if the game can be played on mac os

**price** Initial Price at release date

**Source**

[Steam Data](#)

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mdy	<i>Wrapper function around lubridate::mdy that gives feedback about parsed variable</i>
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**Description**

Wrapper function around lubridate::mdy that gives feedback about parsed variable

**Usage**

```
mdy(.data, ...)
```

**Arguments**

.data	see <a href="#">mdy</a>
...	see <a href="#">mdy</a>

**Value**

see [mdy](#)

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myd	<i>Wrapper function around lubridate::myd that gives feedback about parsed variable</i>
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**Description**

Wrapper function around lubridate::myd that gives feedback about parsed variable

**Usage**

```
myd(.data, ...)
```

**Arguments**

.data	see <a href="#">myd</a>
...	see <a href="#">myd</a>

**Value**

see [myd](#)

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ydm	<i>Wrapper function around lubridate::ydm that gives feedback about parsed variable</i>
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**Description**

Wrapper function around lubridate::ydm that gives feedback about parsed variable

**Usage**

```
ydm(.data, ...)
```

**Arguments**

.data	see <a href="#">ydm</a>
...	see <a href="#">ydm</a>

**Value**

see [ydm](#)

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year	<i>Wrapper function around lubridate::year that gives feedback about parsed variable</i>
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**Description**

Wrapper function around lubridate::year that gives feedback about parsed variable

**Usage**

```
year(.data, ...)
```

**Arguments**

.data	see <a href="#">year</a>
...	see <a href="#">year</a>

**Value**

see [year](#)

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ymd	<i>Wrapper function around lubridate::ymd that gives feedback about parsed variable</i>
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**Description**

Wrapper function around lubridate::ymd that gives feedback about parsed variable

**Usage**

```
ymd(.data, ...)
```

**Arguments**

.data	see <a href="#">ymd</a>
...	see <a href="#">ymd</a>

**Value**

see [ymd](#)

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